

Combat Monsters

Written by mmoraw

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Combat Monsters is a multi-platform Free to Play , Turn based, tactical MMO Strategy, Card Game.

In Combat Monsters, the player's Hero spawns three-dimensional creatures to a large board that serves as the battlefield. Once spawned, each warrior or monster can attack with thrusting and slicing weapons, move about, heal itself or others, or cast devastating spells like the ever-popular fireball – which takes a full health point every turn. When the enemy's Hero is fatally wounded, the battle is won.

Key Features: -Cross-platform play with shared accounts allows for true roaming, -132 unique monsters across 11 races with 50+ unique activated abilities, -70 unique weapons to shred the enemy to pieces.

OFFICIAL SITE
{gallery width=500 height=300 alignment=center slider=boxplus.transition animation=3000}MMO/TBS/Combat-Monsters{/gallery}

" Rubicon Development is a UK-based independent game developer founded by Paul Johnson and Steven Haggerty. After many successful years as a porting studio, they are now focused on creating original digitally-distributed games for PC and mobile platforms. "

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